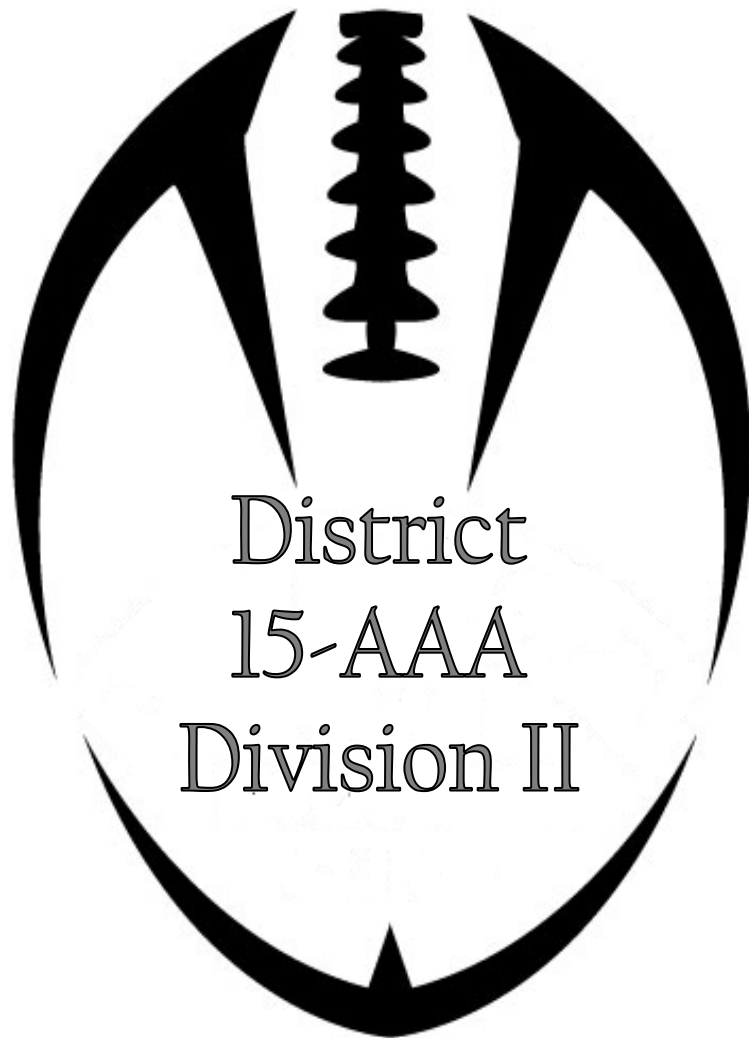


# 2024-26 District 15-AAA Football Manual



District  
15-AAA  
Division II

## General

1. Member school districts: Cotulla ISD, Dilley ISD, Karnes City ISD, Natalia ISD, Nixon-Smiley CISD, Poth ISD, , San Antonio YMLA (SAISD), Stockdale ISD
2. Home team coaches are to select game officials with both coaches agreeing on the officials.
3. The prices for varsity football game admission are \$5.00 for adults and \$3.00 for students. Sub-varsity admission will be \$3.00 for adults and \$2.00 for students at the gate. The process of ticket sales will be left up to the Home Team. Home and home ticket sales will be in effect. The home team will retain all gate receipts and pay all bills.
4. Band and pep squad members, in uniform approved by a sponsor, are to be admitted free. Also, the sponsor and bus driver driving those buses are to be admitted without a ticket. Football players in grades 7-12 are to be admitted free to home games when properly identified.
5. Home team shall wear dark jerseys and the Visiting team light jerseys, unless otherwise agreed upon by the coaches twenty-four (24) hours ahead of game time.
6. Only an approved N.F.H.S. football, natural color, is to be used in district games.
7. Whistles, horns, mechanical or electrical noisemakers are banned from all football games, other than those used by uniformed student organizations.
8. The district chairman will provide fifty (50) district passes for each member school before the opening of the football season. Each pass will admit one (1) person and their immediate family. Passes issued will clearly identify the persons that may use the pass.
9. Live or delay radio broadcast of football games should be permitted between the two schools involved. A live broadcast must be agreed upon by both schools.
10. Law enforcement will be on duty at the stadium. Announcements shall be made so that law enforcement officers and ushers can be recognized. Only law enforcement and emergency medical personnel on duty are admitted free. It should also be announced that spectators should stay off the playing field. No unauthorized personnel should be on the playing field during or after the football game. Victory lines are prohibited on the playing field except for uniformed school groups.
11. Student organizations may exchange greetings by the public address system, but no gifts will be exchanged on the field.
12. Videotaping by parents is allowed.

13. Seventh grade games will be played with seven (7) minute quarters. Eighth grade games will be played with eight (8) minute quarters. Junior varsity games will be played with ten (10) minute quarters. Junior high games will be played at the same site as the varsity game each week. Junior varsity games will be played at the opposite site of the varsity game each week. Start times as followed, seventh grade 5:00 p.m., eighth grade 6:00 p.m. The junior varsity games will start at 5:30 p.m.

14. Home team will provide adequate filming and press box space for visiting team.

## Varsity

15. The passage of Article Seven (7) of these rules shall constitute binding contracts between member schools of this district. Said contracts include a \$100.00 penalty to the offended school, unless the two schools concerned, by mutual agreement, do not play as scheduled. (Varsity contest only.)

16. At least five (5) S.F.O.A. officials will be used. Adults are to run the down box and chain. In the event of a shortage of officials, the athletic directors will negotiate.

17. Each member school is to send all schools a varsity schedule by August 1.

18. In the event of change of site or date of a game after schedules are made and sent out, all member schools are to be notified at least 72 hours in advance, except in case of emergency when all schools must be notified by telephone. (Varsity only)

19. Each member school is to send the opposing school an updated roster at least one week in advance when videos are exchanged.

20. Coaches will exchange two (2) Hudl digital videos through the internet with plays marked offense, defense, & kicking game using Hudl technology on Tuesday evenings. Videos will be of the coach's choice, good quality non-edited films, with appropriate quality views as discussed between coaches on exchange (Tight, Wide). On Saturday morning, coaches will exchange the previous night digital video by using the same method as Tuesday evening. In the event that the internet service or technology difficulties exist, coaches will meet at a ½-way point between the two school districts and exchange digital videos as described above. No film will be allowed to be used or traded out of District 15-AAA after the regular season.

21. All district varsity games are to begin at 7:00 p.m. with time between 5:45 p.m. and 6:40 p.m. set aside for football teams only on the field unless mutually agreed upon by high school principals. All varsity games shall be played on Friday nights unless mutually agreed to by administrators of both schools.

22. Half-time activities shall be limited to a maximum period of twenty-eight (28) minutes. Twelve (12) minutes per school, unless agreed to previously by the superintendents.

23. Pre-game coin toss to be held at 6:25 p.m. by both head coaches. Pre-game activities will begin at 6:40 p.m. unless agreed upon by schools. (see pre-game plan)

24. The team with the best district record is the district champion, the second best district record is the first runner-up, the third best district record is the third place team, and the fourth best team is the fourth place team.

Possible tie scenarios:

Case 1: In the event two teams tie for the district championship, they shall be declared co-champions and advance. If one team tying for the championship has defeated the other team, the winning team shall represent the district as winner and the losing team as second place

Case 2: In the event two teams tie for runner-up or third place, we will follow Case 1 to determine the second and third place teams.

Case 3: In the event three or more teams tie for the district championship, then all are declared Tri-Champions, etc. If one team has defeated the other two teams, this team will be the first place representative. The other two will fall under Case 1, with the top team being the second-place representative and the losing team being the third place representative. If no team has defeated the other two teams, the points system will be in effect.

Case 4: In the event three or more teams tie for second, third place, or fourth place, we will follow Case 3.

\*\*\*\* In case none of the above cases satisfy the determination of the district champion, second, and third place teams, the head football coaches and athletic directors will meet to determine the placing by coin toss.

#### POINT DIFFERENTIAL SYSTEM EXPLANATION

Only the scores of the teams involved in the tie will be used. The plus and minus points will count, with a maximum of 18 points per game.

Example:

Teams A, B, C and D tie for the district championship.

A beats B by 3

B beats C by 6

C beats D by 12

D beats A by 14

A has a +3 and a -14, total of -11

B has a +6 and a -3, total of +3

C has a +12 and a -6, total of +6

D has a +14 and a -12, total of +2

C is first place representative.

B is second place representative.

D is third place representative.

A is the fourth place representative.

25. The district champion is to purchase his own trophy.

26. The 15-AAA All-District Selection Meeting will be held on the first Wednesday following the regular season to select the all-district teams. The meeting is to be held at a central location at 10:00 a.m. The team will not be announced to the public until all district representatives are out of the state playoffs.

### Varsity Pre-Game Plan

27. Varsity District Games will start at 7:30 p.m. Teams will leave the field prior to 7:10 to allow for pre-game ceremonies.

Pre-game ceremonies will be strictly followed.

6:25	Pregame Coin Flip by Head Coaches
6:40	U.I.L. Public address announcements
6:42	Moment of Silence
6:43	Introductions and Starting Line-ups
6:46	Visitor School Song
6:49	Home School Song
6:52	Teams Enter Field
6:54	Mock Coin Flip on the Field
6:57	National Anthem
7:00	Kick-off